**Geologic History Board Game**

Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Your Mission** **(Should you choose to accept it):** As a board game manufacturer (or a video game developer), you have been assigned the task of creating a game that will help high school students review everything they learned during the Geologic History Unit in Earth and Environmental Science.

**Requirements:** Create a game board, video game, or kinetic game. You must include the following items:

* Make your game neat, colorful, interesting, and creative
* Create at least 25 questions and answers for your game that relate to the Geologic History Unit. The questions must be somehow incorporated into playing the game.
* Relate the format and purpose of your game to the unit in some way. Example: the game board is in the shape of a fossil or the purpose is to avoid a mass extinction.
* Write directions for your game that would make it perfectly clear how to play the game. Type the directions and **print them**.
* Make sure the content and difficulty of your game are appropriate for the unit and your classmates’ abilities. This is not a game for elementary kiddos.

**Rubric:**

